

SUCCESS Corporation
Marketing Division
<https://www.success-corp.co.jp/>
Email: release@success-corp.co.jp

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"An AI-Assisted Adventure Game Arrives!"

**'GHOST TRAVELER: Adventures in Edo' Coming Soon to Steam® and Nintendo Switch™
– Release Date Announced"**

Success Corporation (Headquartered in Shinagawa, Tokyo; CEO: Takashi Yoshinari) is pleased to announce the upcoming release of ***GHOST TRAVELER: Adventures in Edo***. The game is scheduled to launch on **Steam** and **Nintendo Switch** on **October 16, 2025**.

Developed with Cutting-Edge Generative AI Technology

This title was created under the concept of "integrating generative AI technology into game development, where human creativity collaborates with AI to bring the world to life." By incorporating various generative AI tools, we have fused advanced technology with meticulous human craftsmanship. We invite you to experience this unique synergy for yourself.

Examples of implemented generative AI:

- Character Voice: Niji Voice Text
- Translation: DMM GAME Translation (Operated by Algomatic Inc.)
- Backgrounds & Minor Character Images: Stable Diffusion XL

A Grotesque Mystery Adventure Set in the Yoshiwara Pleasure District

– Pulled back through time, witness the tears of women that shape their fate

Prologue

One day, the protagonist, Kotaro (the player), is caught in a supernatural phenomenon in Shibuya and loses consciousness. When he wakes up, he finds himself in a setting reminiscent of a Japanese period drama. Soon, he is informed by a mysterious "God" that he has time-traveled as a disembodied soul to Yoshiwara, the red-light district of Edo, Japan, in the 19th century.



Game Overview

This is a visual novel-style adventure game where players unravel the truth by repeatedly playing through scenarios tailored to each main character.

The player takes on the role of a young boy who arrives in Yoshiwara, Edo, without understanding why he has traveled back in time or how to return to the present.

As he searches for clues, he becomes entangled in a murder case involving a courtesan and is forced to take on the role of a detective to solve the mystery.

Additionally, the game features a mode that provides explanations of the customs, daily life, and terminology of Yoshiwara in the late Edo period, enriching the player's historical experience.



▲Main Visual of the Game



▲Scenario by Hinako Eri – A Deep and Captivating Story



▲The core elements of the game, including the design of the main characters and the theme song, are crafted by human hands.

Product Information

**Images are under the development.*

Product Name	GHOST TRAVELER: Adventures in Edo
Genre	Visual Novel Adventure
Platforms	1.Steam 2. Nintendo Switch <i>*This title is available exclusively online.</i>
Number of players	Single player
Release Date	October 16,2025
Languages	Japanese, English, Simplified Chinese
Copyright notice	©SUCCESS
CERO Rating	D <i>*Rated for ages 17 and up.</i>
Official Website	https://ghost-traveler.success-corp.co.jp/
Nintendo e-shop [e.g., US]	https://www.nintendo.com/us/store/products/ghost-traveler-adventures-in-edo-switch/
Steam Store	https://store.steampowered.com/app/3280110/_Ghost_Traveler/
Promotional video•External link	https://youtu.be/B_MPGCw68x4

**The product page for this title on the Nintendo eShop is under preparation.*

**Prices may vary by country or region. Please check the store for your area.*

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